



ADRIATIC AND IONIAN YOUTH GAMES FOR SOCIAL INCLUSION ANCONA 27 - 30 SETTEMBRE 2019

RUGBY

Competition Rules

Playground is measuring 60 meters x 90 meters.

Each match last 2 times (10 minutes each) with 2 minutes break.

Each team must not have more than **seven players** in the playing area during the games.

A team can raise an objection to the referee on the number of players on the opposing team. If a team has too many players, the referee will order the captain of that team to reduce the number appropriately. The score at the time of the objection remains unchanged.

A team can use up to five reserves

Substitutions are made only when the ball has been made dead and only with the referee's permission. If a player returns to the field or if a reserve enters the field without the referee's permission and the referee believes that the player has done so to gain an advantage, the player is guilty of misconduct. Sanction: Punishment

A player can be replaced if he suffers an injury. An injured player cannot return to the field after being replaced.

A player is deemed injured if:

a. At the national representative level, a doctor is of the opinion that it would be inadvisable to let him continue playing.

b. In other games, where the organizer of a competition has given explicit permission, a medically qualified person is of the opinion that it would be inadvisable to let him continue playing. If this person is not present, the player can be replaced if the referee agrees.

c. The referee decides (with or without the advice of a doctor) that it is inadvisable to let him continue playing. The referee orders the player to leave the playing area.

The referee can also order an injured player to leave the playing area for medical evaluation.

If, at any time during a game, a player suffers a concussion or has a suspected concussion, that player must be immediately and permanently removed from the playing area. This procedure is known as "Recognizing and Removing".

When a player has a bleeding wound, that player leaves the playing field and can be replaced temporarily. The injured player will return to the field as soon as the blood loss is back under control and / or covered. If the player is not available to re-enter the field within 15 minutes (actual time) from the moment he has left the playing area, the substitution becomes permanent.

The referee decides if an injury is a bleeding wound for which a temporary replacement is needed, the game cannot resume until the player with the bleeding wound has been temporarily replaced, so

o Must be replaced temporarily (even if all replacements have been used).

o The game cannot resume until the player has been temporarily replaced. If the player is not available to return to the field of play after 10 minutes (actual time) from the moment he has left the playing area, the substitution becomes permanent



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A player entered as a temporary replacement can be replaced temporarily (even if all substitutions have been used).

o If a player entered as a temporary replacement suffers an injury, this player can also be replaced.

o If a player entered as a temporary replacement is sent off, the originally replaced player cannot re-enter the playing area.

If the time allowed for a temporary replacement expires during the interval, the substitution becomes permanent unless the replaced player immediately returns to the field of play, at the beginning of the second half.

When a game **ends in a draw** requires the execution of extra time, the game restarts after one one-minute break, with a 5-minute duration. After each time, the teams reverse the field without a break

1. The referee can interrupt the game and allow time for:

- Injury of a player, for a period of up to one minute. If the player is seriously injured, the referee has the right to allow more than one minute to let the player be taken out of the playing area.

- Consult other tender officials.

When the ball has already been made dead, the referee may allow time for:

a. Replace a player.

b. Replace or repair players' clothing.

c. Re-tie the shoelaces.

d. Recover the balloon.

A game time ends when the ball becomes dead after time has expired, except when:

- A scrum, lineout or kick-back of the game after a goal or a canceled one, granted before time runs out, have not been completed and the ball has not returned to open play. This also applies when the scrum, line-out or kick-in game is not performed correctly.
- The referee gives a free kick
- A free kick is kicked directly into the touche without a tap-and-go first and without the ball touching another player.
- A goal has been scored and, in this case, the referee gives time to beat the transformation kick.
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2. A team that has scored a goal may make the transformation attempt or may forgo that attempt.

a The decision to forgo the transformation kick must be reported by the goal scorer to the referee saying "no kick" ("no kick") after the goal has been assigned.

b. Provided that the transformation is attempted, or refused, before the time expires, the referee will order a kick-off of the game.

c. If the transformation attempt is made, the time is calculated from the moment the ball is hit. If the weather conditions are exceptionally hot and / or humid, the referee has the right to grant a water break. This one-minute break should take place around the middle of a time, after a scoring or when the ball has been made dead, near the half-way line.



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The referee has the power to terminate or suspend the game at any time if he believes that it cannot continue safely

3. Inside the game enclosure: to. The referee is the only judge of the facts and rules during a game. The referee must apply the rules of the game fairly in all games. b. The referee keeps time. c. The referee keeps the score.

4. The referee allows access to the playing area to players and reserves, when this can be done in respect of safety.

5. The referee gives the players permission to leave the playing area.



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